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Brian Schenck
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INSTRUCTIONS

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Preview

6761. Nelson controls Scion of the Wild, Veteran Armorer and Glory Seeker. Abigail plays Pyroclasm. In what order do these cards go to the graveyard?

Scion of the Wild



Creature - Avatar

/

Scion of the Wild's power and toughness are each equal to the number of creatures you control.

Veteran Armorer



Creature - Human
Soldier
2/2

Other creatures you control get +0/+1.

Glory Seeker



Creature -
Human Soldier
2/2

Pyroclasm



Sorcery

Pyroclasm deals 2 damage to each creature.

- Pyroclasm, then Veteran Armorer, then Glory Seeker and Scion of the Wild simultaneously. **(CORRECT ANSWER)**
- Pyroclasm, then Veteran Armorer, then Glory Seeker, and lastly Scion of the Wild.
- Pyroclasm, then Veteran Armorer and Glory Seeker simultaneously, and lastly Scion of the Wild.
- Veteran Armorer, then Pyroclasm, then Glory Seeker and Scion of the Wild simultaneously.
- Veteran Armorer, then Glory Seeker and Scion of the Wild simultaneously, and lastly Pyroclasm.

When Pyroclasm resolves, it deals 2 damage to each creature and is put into Abigail's graveyard. [CR 413.2b; 413.2i] State-based effects are checked, and Veteran Armorer is destroyed. [CR 408.1b; 420.5b] State-based effects are checked again, and both Glory Seeker and Scion of the Wild are destroyed simultaneously. [CR 408.1b; 420.5b]

Edit Content

Question

<NAP/> controls <card>Scion of the Wild</card>, <card>Veteran Armorer</card> and <card>Glory Seeker</card>. <AP/> plays <card>Pyroclasm</card>. In what order do these cards go to the graveyard?

Answer Options

Correct?

Pyroclasm, then Veteran Armorer, then Glory Seeker and Scion of the Wild simultaneously.



Pyroclasm, then Veteran Armorer, then Glory Seeker, and lastly Scion of the Wild.



Pyroclasm, then Veteran Armorer and Glory Seeker simultaneously, and lastly Scion of the Wild.



Veteran Armorer, then Pyroclasm, then Glory Seeker and Scion of the Wild simultaneously.



Veteran Armorer, then Glory Seeker and Scion of the Wild simultaneously, and lastly Pyroclasm.



Explanation (Include citations.)

When Pyroclasm resolves, it deals 2 damage to each creature and is put into <AP/>'s graveyard. [CR 413.2b; 413.2i] State-based effects are checked, and Veteran Armorer is destroyed. [CR 408.1b; 420.5b] State-based effects are checked again, and both Glory Seeker and Scion of the Wild are destroyed simultaneously. [CR 408.1b; 420.5b]

Comments (Not shown to candidate.)

This question involves the timing of a spell's resolution and multiple checks for state-based effects. This is important for a judge to know, but straight forward enough for testing.

Language

English

Game System

Magic

Type

Single Answer

Category

Game Rules

All submissions shall become the property of Wizards of the Coast upon receipt.

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Revision History**Languages**

Brian Schenck Tuesday, August 21, 2007 7:34:00 PM Status: Draft	English
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Versions

This question has not yet been added to any exam versions.

Add to Version

Easy Practice (Magic)

